

RULES & REGULATIONS

NATIONAL SCHOOLS SPORT CLIMBING CHAMPIONSHIP 09

1 RULES AND REGULATIONS

The Competition shall be conducted according to the laws/rules established by the SMF and as governed by the Rules and Regulations of the Singapore Schools Sports Council.

2 COMPETITION ORGANISING COMMITTEE

2.1 COMPOSITION

2.1.1 The Competition Organising Committee shall consist of the following:-

The National Convenor (SMF), and
Any other co-opted members deemed necessary.

2.1.2 The Competition Organising Committee is empowered to appoint sub-committees and individual members to assist in the organization and running of the competitions as and when required.

2.2 DUTIES

The Competition Organising Committee shall have the following roles and responsibilities:-

2.2.1 to draw fixtures

2.2.2 to fix venues, dates and times

2.2.3 to arrange for equipment and facilities, and perform any other tasks for conducting the competitions

2.2.4 to appoint judges/chief routesetters/officials

2.2.5 to organize training officiating courses for judges/routesetters /belayers/officials

2.2.6 to incur expenditure within the allocated budget approved by the SSSC

2.2.7 to deal with matters pertaining to discipline, protest and other aspects of the competition; and

2.2.8 to source for coaching and officiating courses to upgrade the technical knowledge and expertise of teachers.

3 DIVISION

3.1 All students shall compete in their respective age groups as follows:

A Division - Under 20 years as on 1st Jan
(From 17 years to Under 20 years old)

B Division - Under 17 years as on 1st Jan
(From 14 years to Under 17 years old)

C Division - Under 14 years as on 1st Jan

Except for the following conditions:

3.1.1 All students in the Junior Colleges and Centralised Institute below the age of 17 must compete in the 'A' Division.

3.1.2 Year 1 to Year 4 students in the Integrated Programme (i.e. Through-Train Programme) and International Baccalaureate Programme will compete in their respective age group. Those in Year 5 (equivalent to JC 1) and Year 6 (equivalent to JC 2) must compete in the 'A' Division.

3.1.3 **Only** students in the 'C' Division may opt to represent the school in the 'B' Division, in individual sports and team games. However, once the option is made, he/she must remain in that division for the particular sport/game throughout the SSSC competition calendar for the year.

4 REGISTRATION FEE

A registration fee of \$15, \$25 and \$50 will be charged for Individual category, Mixed Double category and Team Relay category respectively.

5 COMPETITION CATERGORY

5.1 Competition Types - Difficulty and Speed

5.2 Each Divisions, there will be 7 categories for Competitions:

1. Difficulty - Female Individual
2. Difficulty - Male Individual
3. Speed - Female Individual
4. Speed - Male Individual
5. Speed - Female Team Relay (3 + 1)
6. Speed - Male Team Relay (3 + 1)
7. Speed - Mixed Double (1 male & 1 female)

6 ENTRIES

6.1 Each school is eligible to enter ONLY 1 Team per division, per category.

6.2 All entries will open on 1st May 2009 and registration form must be received by the Federation on the closing date, Fri, 3rd July 2009 before 12pm.

6.3 The registration forms must include the following particulars:

- a) Full Name as in NRIC / Student pass
- b) Date of Birth
- c) NRIC No. or Student Pass No.
- d) Race
- e) Nationality

7 REGISTRATION OF PLAYERS

7.1 Each school can register up to a maximum of 3 participants + 2 supplementary each individual category.

7.2 The date of posting in the Joint Admission Exercise (JAE) of students announced by MOE shall be the day in which a student would be deemed as a bona fide member of the school or JC OR CI.

7.3 Students requesting for a transfer after the Joint Admission Exercise may not represent their new school until the transfer has been officially effected.

7.4 **Only** in the event that any of the player(s) registered is/are transferred or has/have to leave school during the preliminary rounds, schools shall be allowed to replace the affected player(s).

7.4.1 Schools must write in to inform the Federation of the replacement **at least one (1) working day before the next stage of competition.**

7.4.2 However, no replacement of player is allowed once the competition reaches the semi-final stage.

7.5 If a school chooses not to register the maximum number of players allowed by the sports/games, at the time of submitting the registration form to the Federation, the school shall not be permitted to register additional players subsequently.

7.6 International students can only register to play for their school after they have been issued with the student passes by the Immigration and Checkpoints Authority.

7.7 International students who are in the schools/junior colleges/centralised institute on exchange programme are not allowed to represent the school.

7.8 Students granted Leave of Absence (LOA) by MOE will be allowed to represent the school.

7.9 Registration constitutes representation, that is, once a student is registered to play for a school/junior colleges/centralised institute, he or she is deemed to have represented his or her school/junior colleges/centralised institute. Hence, the student is not allowed to represent another school/junior colleges/centralised institute in the same competition.

8 COMPETITION FORMAT

8.1 Difficulty Event

8.1.1 For preliminary rounds - Flash routes

8.1.2 For finals – Isolation

8.1.3 Top rope climbing for C division only

8.1.4 Lead climbing for A and B divisions

8.2 Speed Event

8.2.1 For Team event, there must be a minimum of **three (3) registered teams** from **three (3) different schools** before a team competition can be organised.

8.2.2 For individual event, there must be a minimum of **three (3) registered individuals** from **three (3) different schools** before a competition can be organised.

8.2.3 The competition for Speed event shall be organized on format A.

8.3 Any deviation from the competition format requires approval from the Council or the Standing Committee.

9 JUDGING

9.1 Difficulty Event

Participants will be judged by their legitimate hold-touch point; height reached by dynamic means is allowed. Should more than one individual reach the same height in the finals, a super final will be held to determine the winner.

9.2 Speed Event

The fastest participant wins.

10 TIMING

10.1 Difficulty Event

Timing will begin when both legs clear the ground. The maximum time allowed to scale the wall will be decided by the President Jury and made known to participants before the competition starts.

10.2 **Speed Event**

Participants are given a maximum of two minutes to complete the climb. For the Team Relay, the fastest team is determined by the total timing of all three participants. A maximum of three minutes per team is given.

11 **TERMINATION OF CLIMB**

A participant's attempt will be terminated by the route-judge should he/she:

1. falls;
2. exceeds the permitted climb time;
3. uses part of the wall (e.g. side edges) for climbing;
4. uses artificial aid;
5. returns to the ground;
6. fails to clip-on the runners in the correct order (difficulty event); or
7. fails to clip-on after the trailing leg crosses over the runner (difficulty event)

12 **POSTPONEMENT**

The Federation or his/her representative shall, at his/her discretion, decide to postpone a match if he/she thinks the venue is unfit for climb, or for any other valid reasons for which he/she deems a postponement is in order. Teams must abide by the decision of the Federation or his/her representative.

13 **WITHDRAWAL AND WALK-OVER**

- 13.1 Any withdrawal or walk-over is considered contrary to the spirit of the game.
- 13.2 Schools participating in the competition should not withdraw or give walk-over.
- 13.3 For each withdrawal or walk-over, a written explanation duly endorsed by the Principal shall be submitted to the Federation within two (2) working days. A copy is to be sent to the Game Advisor.
- 13.4 In play-off for top 4 placing, any walk-over will disqualify the team from placing.

14 **ABANDONED GAME**

- 14.1 The judges is required to submit a written report on an abandoned game within one (1) working day.
- 14.2 For decision on abandoned game, refer to Para 23 on disqualification.

15 PROTEST

- 15.1 Any clarification on points of laws/rules, must be lodged immediately by the teacher-in-charge **only** to the judges. Any decision taken by the judges will be final.
- 15.2 All protest shall be referred to the Competition Organising Committee. The protest(s) must reach the Committee within **two (2)** working days following the match to which it relates. The protest must be in writing and duly signed by the principal. All protests must also be accompanied by a protest to be determined by the Competition Organising Committee.
- 15.3 The Competition Organising Committee will meet to deliberate on the protest within **seven (7)** working days. The decision will then be made known in writing to the school concerned.
- 15.4 If the protest is upheld, the protest fee will be refunded to the school concerned. If it is overruled, the protest fee will be kept by the Council.

16 APPEAL

- 16.1 Upon the release/disclosure of the decision of the Competition Organising Committee, **only** schools may appeal to the Council.
- 16.2 All appeals have to be made in writing by Teacher-in-charge within 20 minutes after the results and will be handled by an appeal panel.
- 16.3 During Finals, all appeals have to be submitted within 10 minutes after the results to the appeal panel.
- 16.4 A charge of \$50 (cash) will be levied for each appeal. The money will be refunded to the participant if his/her appeal is successful.
- 16.5 Notice of appeal shall be lodged with the Federation within **two (2)** working days upon receiving the Competition Organising Committee's Decision.
- 16.6 The Board of Appeal will deliberate on the appeal. The decision of the Board of Appeal shall be final.

17 SUSPENSION

A player suspended by any one of the following bodies is barred from participating in SCCC competitions for the period of suspension:

- i the School
- ii the Schools Sport Council
- iii the Federation

18 AWARD OF LEAGUE POINTS

The following scoring system shall apply:

18.1 For games which can end in a draw:

- i 3 points for a win
- ii 1 point for a draw
- iii 0 point for a loss/walk-over

18.2 For games which cannot end in a draw:

- i 2 points for a win
- ii 1 point for a loss
- iii 0 point for conceding a walk-over

19 PRIZES

Medals will be awarded to top 3 winners of each category. Trophies will be awarded to "Fastest Male", "Fastest Female", "Fastest Male Team", "Fastest Female Team", "Fastest Mixed Double" and "Overall School Champion".

20 TEACHER-IN-CHARGE OF TEAM

20.1 Each participating team must be accompanied by a teacher who shall remain with the team throughout the duration of play.

20.2 Teachers-in-charge are not allowed to interfere with the final decision taken by the judge on points of laws/rules after clarification has been sought. If such interference results in disruption of any rounds, a report shall be made by the Federation and the matter brought to the attention of the Competition Organising Committee for appropriate action.

21 EXTERNAL INSTRUCTORS

21.1 External instructors are expected to conduct themselves with decorum during competitions.

21.2 External instructors are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.

21.3 Schools must ensure that their external instructors adhere to the SSSC Rules and Regulations.

21.4 External instructor who has breached any of the rules and the school which engaged him/her, will be referred to the respective Competition Organising Committee by the Federation for appropriate action to be taken.

22 SUPPORTERS

Schools sending supporters to any competition shall ensure that their students are in proper school uniform and there is sufficient number of teachers on duty to maintain discipline.

23 DISQUALIFICATION

23.1 A school will be disqualified if it commits any of the following:

- a fielding overaged student
- b fielding unregistered player
- c fielding student without a valid student pass
- d fielding a non-bona-fide student
- e team/participant not accompanied by teacher
- f team/participant which caused a game/match to be abandoned

All result involving the team which has been disqualified will be considered null and void.

23.2 During competition, a participant will be disqualified if he/she:

- a is late for the reporting
- b fails to return to the isolation zone after observing the route
- c unropes while climbing
- d uses unapproved modification of equipment
- e fails to wear the competition attire provided by the Organisers.

24 ATTIRE

24.1 An event T-shirt and number tag will be issued to each player upon reporting on the event day. Players are required to wear the T-shirt during their climb.

24.2 Only players for the Team Relay are allowed to don their school team attire during their climb.

25 OTHER IMPORTANT NOTES

25.1 All players are advised to ensure that they have sought and obtained a medical clearance prior to their participation in this competition.

25.2 The organising committee reserves the rights to amend any part of the rules and regulation without prior notice.

25.3 Judges decisions will be final.

26 MATTERS NOT PROVIDED FOR

All matters not provided for in these Rules and Regulations shall be dealt with by the respective Tournament Organising Committee.

27 AMENDMENTS

The Singapore Mountaineering Federation and The Singapore Schools Sports Council shall have the right to delete, add or amend the rules and regulations laid down herein.